

2026

PLAYING RULES & REGULATIONS U13 to Adult

Approved by the Dublin LGFA County Board to 25th August 2026

**Adult League and Cup Competition Rules, Underage League Rules
Single Code Competition Rules and General Regulations (ratified on
3rd February 2026)**

Adult Championship Competition Regulations (ratified 30th June 2026)

**Autumn Cup (U13), Championship (U14 to U18) and Single Code Cup
competitions, (ratified 25th August 2026)**

REMINDER: Mouthguard must be worn by all players

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1. Playing Information and Regulations

DUBLIN LADIES – PLAYING REGULATIONS

These Regulations are in conjunction with the Official Guide of Cumann Peil Gael na mBan (Current Edition) and the Dublin Ladies Gaelic Football Association Bye-Laws.

Current editions of both documents can be downloaded from our website

<https://www.dublingaa.ie>

Information on the Children First Legislation and Safeguarding Children Guidelines is also available from the website and outlines the principles for the purpose and conduct of our games.

General Regulations:

<i>Changing the date or time of a fixture</i>	For this to be permitted both clubs MUST agree on an alternative date BEFORE seeking permission to change a game from the Fixture Co-ordinator for your competition. No Games can be moved or changed without the permission of the relevant co-ordinator. Failure to adhere to this WILL result in the loss of points. The onus is on BOTH teams to inform the referee of any change. By agreement fixtures may be brought forward to any extent but must be agreed by the coordinator. Only the coordinators or Fixtures Officer may bring proposed exceptions to these rules to the attention of the Executive. No fixture may be moved from its designated throw in time or postponed unless agreed by both clubs as above followed up by means of a request sent in writing (text or mail) by the club Secretary or Ladies Secretary (as appropriate) to the Coordinator at least 48 hours in advance of the fixture. Any change of fixture which takes place without County Board approval may be declared null and void. However, the home team may move the throw-in time forward or back by up to one hour but only if the referee agrees to, and is available for, the change [and light availability is not an issue]. For evening matches the time may only be moved to a later starting time. The home team shall notify the change to the lead mentor of the opposition at least 48 hours before the original time for throw-in and shall also inform the coordinator. Shorter notice is effective only if the opposition agrees. It is the established protocol that Clubs play on or before the fixture date set. However permission may be given by the fixtures coordinator for an agreed refix date, on condition that this does not affect the next stage/end date of the competition. If a match is not played and it is unclear who could not field on the set date, then the match is voided.
<i>Referee's expenses, team sheets and player numbering.</i>	All referees' expenses will be €20 per team* and expenses and Team Sheets are to be given to the Referee BEFORE the game begins. Players Jersey numbers must correspond with the numbers on the Team Sheet. [If a jersey is missing, the original number should be crossed off and replacement number inserted in its place] *€10 per team for small sided games U8 to U11, €15 for U12 games

<i>Contacting the Referee</i>	The home team must contact the referee at least 48 hours in advance of the fixture to confirm his/her availability. Referee details are circulated to all clubs. If the appointed referee is not available inform the referee's coordinator immediately.
<i>Behaviour & Conduct</i>	The County Board reminds all Clubs that they are responsible for ensuring that referees, officials and the opposition are treated with respect at all times <u>by everyone</u> with or supporting their Club, whether members of the Club or not. All challenge games must be approved and an official referee must be appointed through the relevant referee coordinator for challenge games
<i>Attire</i>	See LGFA Official Guide rules 345 to 349 (2026): Rule 345: "The attire to be worn shall consist of jersey, shorts, socks and boots. Penalty for breach of this rule shall be €100. For all games undergarments/compression shorts should not exceed the length of the shorts and be of the same colour as the outer garments. The goalkeeper may wear track-suit bottoms. For games played on artificial surfaces, players may wear protective leg wear, provided there is uniformity of colour within the team." For club fixtures, including small sided games (Go Games) all Team Officials must wear a top/bib which clearly identifies them as having a role with the team. The manager must wear a Bainisteoir Bib and must, on request, name members of his or her management team to the referee to a maximum of seven officials.
<i>Photography, videography and streaming</i>	No permission will be provided for videography or streaming of underage games, unless approved by the County Executive on an exceptional basis except for recording by a named coach or coaches as part of a course run by the LGFA that been notified in advance by LGFA. The course participant must inform the county administrator at least 48 hours in advance of the details of the fixture at which the proposed video recording will be undertaken. A Club must obtain permission for photography from Dublin LGFA for all games, whether adult or underage. A Club must obtain permission from Dublin LGFA for videography or streaming of adult games. A minor grade game is an underage game for the purpose of this rule. The presence of one or more players who are underage on an adult team shall not alter the status of the game as an adult game.
<i>Notification of Results</i>	If result has not been submitted by the referee, please text the game result to the relevant coordinator (see list at end of this document). The County Board recommends that each team check the website to ensure that the correct result has been entered.
<i>Players nominated for County or Development panels</i>	Players sent forward for trials for County or Development panels must be named on the A team panel for that age group in their club for league and championship in the year they are sent forward.

<i>County Panel players</i>	To reduce the risk of fixture congestion, underage games involving clubs who have county players <u>must</u> go ahead as fixed, unless changed by the CCC.
<i>Minor Intercounty players</i>	To avoid stronger players dominating games at a lower level, where clubs field more than one team at adult level, their minor intercounty players may not play with any club team below their club's first adult team if that second or lower team plays lower than Division 3 in Dublin Cup, League or Championship fixtures. As an exception, the County Board may permit a named player to play but only if the player's club applies before the grading by the County Board of the club's teams in the competition. For the purpose of this rule, a minor intercounty player is a player who is selected for the Dublin minor panel in the current year.
<i>Promotion/Relegation</i>	For Relegation/Promotion playoffs (all competitions where these apply), the match shall be result on the day (extra time and kicks for points if required to separate the teams) See LGFA Official Guide 2026, Rules 353 to 355.
<i>Multiple teams, eligibility to play at an older age group</i>	In all age groups other than Adult, if a club has more than one team, then any player who is named in the panel for the club's first team or who under competition rules may only play in the first team may only field in the first team of the club at the next oldest age group. Likewise, a player in any lower team may only play for the equivalent team or higher in the next oldest age group. For example, a u14 B team player may play for the u15 A team or the U15 B team, but not for the u15 C team. As an exception, if the club has more teams at the next oldest age group, then the club may permit five or fewer players of the lowest team at the younger age group to play up for the lowest team at the next oldest age group. If the club has two or more teams at the next oldest age group than the younger age group below, then the club may be permitted to play up five or fewer players of the lowest team at the younger age group for each of those teams.
<i>In the event of a tie to qualify from the round, and/or to determine placing at the end of a competition consisting of a round robin (all competitions)</i> <i>With specific stipulation for</i>	If teams finish on equal points in the Group Stages (all competitions), or in a competition consisting of group stage only the placings of the teams shall be decided by the following means and in the order specified: (i) Where two teams only are involved, the placing will be determined as follows and in the specified order: - The outcome of the head-to-head game between the two teams concerned will determine the placings. - Should the head-to-head match between the two teams concerned have finished in a draw the team that finishes in the higher position will be the team that registered the highest number of points i.e. scores converted over the bar, in that head to head match. - Should the teams remain equal at this point the team that finishes in the higher position will be the team with the highest score difference throughout the competition i.e. score remaining when all scores for team throughout the competition are added together (points will have a value of one whilst goals will have a value of three) and all scores conceded are subtracted from that number. Games against any team that gave a walkover during the competition are disregarded in the calculation of this score difference. - Should the teams remain equal at this point the team that finishes in the higher position will be the team with the lowest number of goals conceded throughout the competition

Adult League Competition	(ii) Where more than two teams are level on points the following shall apply: a. The placing will be decided by score difference i.e. score remaining when all scores for teams involved in the tie are added together (points will have a value of one whilst goals will have a value of three points) and all scores conceded are subtracted from that number of the games where the teams tied on points played each other only. Having performed these calculations, In the event that a team or teams involved in a tie consisting of more than two teams had their finishing points total affected by a loss of points on a proven objection, forfeiture of points for breach of rule / regulation, or by loss of points for failing to fulfil a fixture in that competition, that team or teams shall be deemed to have finished in last place or places in whatever means is used to decide the tie. b. Should the score difference between the teams concerned have finished the same, the team that finishes in the higher position will be the team that registered the highest number of points in the matches between the tied teams i.e. scores converted over the bar, this will determine the overall table placings; e.g. (1st, 2nd, 3rd 4th) c. If Teams are still level on points scored, as per point (b), then the team that finishes in the higher position will be the team that registered the highest number of points and goals i.e. scores converted over the bar equals 1 point, goals equals 3 points in the matches between the tied teams, this will determine the overall table placings; e.g. (1st, 2nd, 3rd, 4th) d. If two teams are still level after the above, their head-to-head will come into effect. e. Should the head-to-head match between the two teams concerned have finished in a draw, the team that finishes in the higher position will be the team that registered the highest number of points i.e. scores converted over the bar, in that head to head match. If that does not separate the teams then the team that finishes in the higher position will be the team with the lowest number of goals conceded throughout the competition. Games against any team that gave a walkover during the competition are disregarded in this calculation. In the event of a tie in points for teams following the league round robin, a team in consideration for relegation that has conceded a match (or the highest number of concessions if more conceded by one of the teams) will be automatically relegated.
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Times & Days of Games	Under 8 alternate weeks	10am Sunday
	Under 9 alternate weeks	10am Sunday
	Under 10 alternate weeks	12 pm Saturday
	Under 11 alternate weeks	1pm Saturday
	Under 12 alternate weeks	1pm Saturday
	Under 13 alternate weeks	2.30pm Sunday
	Under 14 alternate weeks	1.00pm Sunday
	Under 15 alternate weeks	Sat 1.30pm
	Under 16 alternate weeks	Sun 4.30pm

U18	Saturday 3 pm [winter], Monday 7.30pm [summer]*
Adults	For Rounds 1 and 2 of Cup 3pm Sunday Otherwise Wednesday 7.30pm* for Divisions 1 to 7 for Divisions 8 and below Wednesday* Or Monday 7.30pm*as required,** Weekend days if needed late in season

* Games are played earlier at start and end of season and are set to move out from 6.30pm at start of season, moving out stepwise to 7.30pm as light allows, and in reverse at the end of the season. Where the home team can guarantee floodlights for the game, the home team may opt to fix the start time of an U18 or adult game evening game at 7.30 pm provided 5 days notice in advance of the fixture is provided.

** Adult Monday games will be set for lower Divisions if referee availability is an issue, also from time to time to accommodate intercounty fixtures and delayed games, but will not be set to clash with scheduled Minor games. Occasionally games will be set for different days.

As an exception to the general rule that the week ends on Sunday, where underage Intercounty games are set at a weekend then the affected games (games involving panelists) at all ages will be set for the following Monday. If the Intercounty game is set for Saturday and the default day for the club game is Sunday, the Sunday fixture remains in place. If the intercounty game is set before end of March, the club game will be set for the first available Monday after the end of March.

Small sided Games

The Under 8s, 9s, 10s 11 and 12s play small-sided games (Go Games) as set out Gaelic Games Player Pathway.

See

<https://ladiesgaelic.ie/learn/go-games/>

The Under 12 season be played as single team fixtures with league format, with no provision for publication of the results and/or league table.

Alternate Weeks and Single Code Competition

Panels

1. When entering teams for a competition at u13 to u16 inclusive, each club shall submit the names of its players for each of its teams in that competition, the number of which shall be at least the minimum required by the relevant playing regulations to start a game.
2. U13 and u14 matches shall generally take place at the same time. Due to player welfare, clubs are asked not to play a player who usually plays with the u13s on both a u13 team and a u14 team in the same week, even if the opportunity arises.
3. A club may also enter a team or teams for a competition in that age group for its members who are not currently playing members of a camogie team ("Single Code competition"). Fixtures in the Single Code competition shall take place in the weeks which are generally allocated for camogie fixtures. In all other respects, these Regulations shall apply to any such Single Code competition.

Format

4. Each division shall consist of eight teams.
 - 4.1 This regulation shall not apply to the lowest two divisions in any age group. If the County Board decides to have regional divisions (e.g., North and South), then each shall count as a division. Therefore, a Division 7 North and Division 7 South shall be counted as two divisions for the purpose of this Regulation.
 - 4.2 The eight-team requirement applies at the time of the County Board decides which teams are in which divisions ("Gradings"). Therefore, subsequent events, such as if a team withdraws or is disqualified from a competition, do not affect compliance with Regulation 5.
 - 4.3 The County Board may at the Gradings meeting decide to increase or reduce the number of teams in a division, but only for a specified reason.

Selection

5. The County Board shall decide Gradings. The County Executive shall have the power to permit any subsequent change, but only on the basis of two teams swapping divisions and also subject to such other conditions as the County Executive may direct in each case.

Fixtures

6. Once the County Board has decided on the divisions, then, subject to Regulation 8, the person or persons appointed by the County Board to decide on fixtures ("Competition Control Officer" or "CCO") shall determine the fixtures in a timely manner. Allowing for weather or other disruption, the CCO may provide for a week or weeks in which two fixtures take place or a week in which no fixtures are scheduled. The playing week shall start on Monday and end on Sunday.
7. The CCO shall consult with the equivalent person or committee for Dublin Camogie and endeavour to agree a schedule for all league or championship games on an alternate week basis for competitions where this has been agreed by both County Boards. They shall include in the schedule weekday dates for April onwards which may be used for postponements under Regulation 12 or Regulation 17 or for rearranged fixtures under Regulation 9, but not for any other purpose. If the schedule is not agreed in a timely manner, the County Executive will engage with the County Executive of Dublin Camogie to resolve whatever aspects are yet to be agreed by the CCO and the equivalent person or committee for Dublin Camogie. The County Executive shall then have the power to determine the fixtures. The County Executive may delegate this power to the CCO. No juvenile fixture or juvenile challenge game

may take place on a Wednesday during the adult fixture season owing to adult fixtures having priority in terms of referees appointments.

8. Once intercounty and Camogie blitz arrangements are known, the CCO in consultation with the equivalent person or committee for Dublin Camogie shall consider any changes which may be needed to the fixtures schedule and make changes accordingly. Among the matters which the CCO may decide is for double weeks in which one code has two matches during one week and then the other code has two matches the following week.
9. The home club must make the necessary arrangements for fixtures, including contacting the referee and the opposition at least 48 hours before throw in time, and providing an appropriate pitch. Where a home club cannot for any reason provide a pitch, then the home club must contact the opposition as soon as this becomes clear. If the home team does not inform the opposition in a timely manner, then the CCO may decide to award the match to the opposition, one point to zero, subject to a right of appeal by the home club to the County Executive. If the appointed referee tells the home club that she is not available, the home club shall notify the relevant referee coordinator immediately so that the coordinator may appoint a replacement.
10. If the home club cannot provide a pitch, then the opposition shall have the option of finding a suitable pitch and hosting the match. It shall remain the responsibility of the home club to find a suitable alternative pitch and to make all necessary arrangements, including promptly notifying and updating the referee and the opposition, advising and updating the Fixtures Coordinator or his/her representative and ensuring that if at all possible the match is played as originally fixed. If the opposition confirms within a reasonable time that it has a suitable pitch and the referee is willing to travel, then the match shall take place at the pitch provided by the opposition and the home team shall travel. If there is a dispute, the Fixture Coordinator or his/her representative shall decide what a reasonable time is in all the circumstances.
11. If a match cannot proceed because (a) the pitch is unplayable or (b) the local authority has closed the pitch, and, in either case, the home club cannot source an alternative pitch and the opposition does not offer a pitch, or (c) public health guidance advises against matches being played, then the CCO (in addition to the power given to the CCO by regulation 10, if applicable) will decide whether to deem the match to be a draw, no score each, or to refix the time and day for that match. The CCO in consultation with the relevant Fixture Co-ordinator may amend the games calendar and refix matches to provide for fixtures which cannot be played. If the CCO decision is for a deemed draw, either club may appeal to the County Executive.
12. Unless conceded or refixed in accordance with these Regulations, all fixtures must be played on the time and day as fixed (or refixed) by the CCO. No fixture may be postponed to a later day except under Regulation 12 or under Regulation 17.
13. If a team concedes three or more matches in a competition, other than because of public health advice, then it shall be disqualified from the competition. In accordance with Rule 312, if a team withdraws or is disqualified, the results of games played shall stand and points from its remaining unplayed fixtures shall be awarded to its nominated opponents in those matches.
14. The Fixture Co-ordinator may refix a match to an earlier day and time or a different time on the same day if and only if:
 1. both of the teams agree to the change in writing by means of an exchange of emails between the club ladies football secretaries;
 2. a referee is available for the new time and day;

3. the home club secretary or ladies football secretary confirms by email that a suitable pitch is available; and
 4. the proposed refixed day must be in a week assigned for football, i.e. must not be in a week assigned for Camogie; but
 5. in the case of a fixture in a Single Code competition the proposed refixed day must be in a week assigned for Camogie, i.e. must not be in a week assigned for football.
14. If all of the applicable refixing preconditions set out in Regulation 13.2 are not satisfied and if one team has not conceded, then both teams must field at the time and date as fixed or refixed by the CCO or the Fixture Co-ordinator.
 15. The onus is on the home team to keep the referee updated of any change in time or day. If the home team fails to inform or update the referee, then the club of the home team shall pay the referee her match fee, and not just that club's usual half of that fee. In such circumstances, the other club shall have no liability to pay the referee.
 16. The home team may move the throw-in time forward or back by up to one hour without obtaining the consent of the Fixture Co-ordinator, but only if the referee agrees to, and is available for, the change. The home team shall notify the change to the lead mentor of the opposition at least 24 hours before the original time for throw-in. Shorter notice is effective only if the opposition agrees.

Postponement procedure – exceptional circumstances only

17. If exceptional circumstances arise, then a club may apply to the CCO for a postponement. The CCO may decide to refix the fixture if and only if, in the opinion of the CCO, exceptional circumstances apply. Deciding whether the particular circumstances are exceptional shall be a matter for the CCO to decide on the basis of their opinion. If the CCO so decides, then the CCO shall consult with both teams about a suitable refix time and day. The CCO shall decide the day and time for the refixture and the two clubs shall play the match accordingly. The CCO shall not refix to a day in a week which has been agreed to be for Camogie except for a match in a Single Code competition.
18. None of the following is of itself an exceptional circumstance - injury, illness, family events (such as birthdays and holidays), religious events (such as First Holy Communion, the celebration of Eid and Confirmations), community events (such as school trips and the Gaeltacht), club events (such as participation in tournaments) and absence of mentors.
19. In the case of a bereavement, the following are of their nature exceptional circumstances, namely if the deceased was a player on the team or in the age group, or was a sibling or parent or guardian of such a player, or the deceased was a mentor of the team or of a team in the age group. Deciding whether any other bereavement is an exceptional circumstance shall be a matter for the CCO to decide on the basis of their opinion.

Consequences of breach

20. If there is a breach of a Regulation, then the CCO may decide (a) to take no action; (b) to deem the match a no score draw; (c) to deem the team in breach to have lost the match, one point to nil; or (d) to deem both teams to have lost the match one point to nil. Either club in the match may appeal to the County Executive.

Appeals

21. Where a Regulation allows for an appeal, the following shall apply. A club may appeal to the County Executive by the Ladies Football secretary of the club notifying the County Secretary by email within 72 hours of the CCO informing the club or the team of the decision of the CCO.

2. Adult Games, 2026 Regulations for Adult Games

ADULT COMPETITION REGULATIONS

See also General Regulations Section 1 of this Document, these include the determination of placings in the event of a tie to qualify from the round, and/or to determine placing at the end of a competition consisting of a round robin.

Adult League and Cup

A decision to concede a League or Cup game will not be a unilateral decision by one team, nor a joint decision by both teams involved. It is required that proof of effort made to have the fixture rearranged and played is provided.

Should a team consider that they are unable to play a fixture on the scheduled date, they must seek to re-fix with the opposing team. The **Club Secretary** of the team unable to field, shall inform the Fixtures Secretary at the earliest possible date with information on agreed re-fix arrangements and make sure the appointed referee has been notified of the details of a fixture not going ahead on the scheduled date. Should the need to seek re-fix become evident at very short notice the Fixture coordinator shall re-fix **PROVISIONALLY** but only if the opponents agree to move the game.

This will give the inconvenienced team an opportunity to check player availability. Confirmation of agreed re-fix details are to be notified to the fixture Coordinator within one week of the original match date.

If the game is conceded on the day of the game the conceding team shall pay the full referees expenses of €40. The club of the conceding team will be invoiced and Rule 42 of LGFA Official Guide2026 will apply.

Concession of a League fixture will result in possible relegation at the end of the season. Concession of more than one Cup match will be taken into account in planning for following season.

<i>Substitutions and No. of players</i>	2026 Cup has unlimited substitutions and is 13 a side (Cup Rules), to be played up to 15 a side if both clubs have available players, with sides being equalised for injuries. 2026 League is 15 a side from Divisions 1 to 5 with 5 substitutions allowed. Divisions 6 to 12 are 13 a side to be played up to 15 a side if both clubs have available players*, 5 substitutions allowed if played at 15 a side, otherwise number of substitutions allowed is determined by subtraction of the player numbers fielding from 20. Unlimited substitutions be allowed from Division 6 down subject to agreement from both teams. Such agreement to be given in writing to the referee before commencement of the game.
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** Maximum available means that the team present with the lowest number of players- provided that it meets the criteria for its division, determines the number of starting players on the pitch irrespective of how many players the other team has. If the determining team loses a player through injury or otherwise, but not including a red card offence, the other team must remove a player to equalise the sides, down to and including 13 a side only. The team with fewer than 13 players then plays v 13 players. As set out in Rule 328 the team may continue the match even if their numbers fall below 11.*

Note Rule 315 (2026 Official Guide)

Rule 315

315. Each team must have at least 11 players to commence a match, but a match may be continued or finished with less than 11 players. The full complement of players may be added during the course of the game, by notifying the referee

2026 Adult Championship Rules ratified 30th June 2026.

Walkovers

The following penalties shall be levied for Adult League games where walkovers are given

For Divisions 1 to 6 in the event of a team not fulfilling a League fixture there will be a €100 fine for the first walkover, an additional €150 fine for a second walkover and an additional €200 fine for the third match conceded by that team. The club of the conceding team will be invoiced and Rule 41 of LGFA Official Guide will apply.

For Divisions 7 and lower in the event of a team not fulfilling a League fixture for a second time there will be a €100 fine, there will be an additional €150 fine for a third walkover The club of the conceding team will be invoiced and Rule 42 of LGFA Official Guide 2026 will apply.

For playoff rounds, a team which has given a walkover (or the greater number of walkovers if relevant) loses home advantage for the next round of the competition when team has home venue.

A team that gives three walkovers in the League Competition will be deemed to have withdrawn from the relevant competition and their remaining fixtures will be deemed to have been conceded. The results of games played shall stand. Points from its remaining un-played fixtures shall be awarded to its nominated opponents in those matches.

Such withdrawn teams to be placed at bottom of league for relegation purposes, other than in exceptional circumstances.

<i>2026 special circumstances (Adult League and Cup)</i>	For Adult League and Cup competitions fixtures shall go ahead whether or not main Senior County panel player(s) are available. Exception: Clubs shall be entitled to a postponement, if requested, during Intercounty programme involving Dublin LGFA Senior team main panel, for the final round of the league and any league play-off game. This Exception does not apply to Cup Competitions. • In exceptional circumstances should CCC deem a ratified competition or group is not viable due to team drop then CCC can reconfigure so as to ensure games for the active teams. 2026 League Competition format - see Appendix 1 below See above for Substitutions and numbers of players for 2026. • Unlimited Substitutions allowed in Cup. Cup has no promotion/relegation aspects. Player grading for cup is allied to league grading
<i>Championship Rules</i>	• 2026 Adult Championship (structure ratified 30th June 2026)

Adult League structure for 2026

PTSB Adult League and Cup 2026

NOTE

1. The ratified calendar proposal for adult games is subject to change and is not a guarantee that games will be fixed for the dates listed. The Board will not change without good cause and if there is a requirement to change will give as much notice as possible. This includes Championship start dates and weeks for finals. LGFA Official Guide 2026 Rule 288 :Clubs and Counties must receive at least 5 days advance notice for competitive games, except in an emergency situation or by mutual consent of the teams involved, where a shorter period shall suffice.

2. For Break week the board will not set fixtures (other than at end September) but clubs may wish to play fixtures by agreement subject to the usual procedure.

3. Championship start date for teams with Senior Intercounty panellists will need to be amended if there is a TG4 Senior All-Ireland final replay involving Dublin.

PTSB Adult Leagues 2026

Principle is 12 team leagues for 2026, (lowest divisions team numbers to be adjusted to give best competition structure available where total number of team entries not divisible by 12.)

League be played as single round with League final to determine league winner between first (home) and second (away) placed team after round robin series.

First and Second placed team in Division are promoted for 2027 league (other than for Division 1).

Last placed and second-last placed team in Division are relegated for 2027 league (other than for lowest Division).

Note that this “Two Up Two Down” is a general principle and is not absolute. For example when the next year’s grading is underway adjustments will be needed as new team(s) teams may enter competition or existing team(s) drop out.

No relegation play-offs for League, except for relegation play offs between 2nd and 3rd last teams in a division only if a team with Senior County players is in 2nd last position. Teams with Senior County panelists only allowed to postpone their last match if in relegation or promotion contention. This means teams with Senior County players may postpone only their last league match plus they get a playoff with their County players available if they finish second last or are 3 points off promotion.

PTSB Adult Cup 2026

2026 League divisions split to give Cup A and Cup B with grading based on 2025 results

Cup Competition to be played as a single round .The final of the A cup competition in each division will be competed between the 2 top teams following a round robin. The final of the B cup competition in each division will be competed between the 2 top teams following a round robin.

Dublin LGFA Competition Regulations (Playing Rules), 2026 Adult PTSB Championship
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Adult PTSB Championship Competition Regulations 2026, ratified 30th June 2026

Winner of an adult championship will move up a grade automatically in the following season. For championships from Junior C downwards, promotion of teams other than the 2026 winners, who are automatically promoted, may be considered by the Gratings Committee for the 2027 championships.

2026 Adult Championship Senior to Junior D is 15 a side with 5 substitutions allowed. Adult Championship Divisions E, and lower divisions be played for 2026 as 13 a side. However, for Divisions E and lower Divisions maximum available up to 15 a side to be played with sides being equalised for injuries. In these circumstances the maximum number of players to be fielded by teams in Championship competitions is 20. Note, in competition where numbers are matched from 13 a side upwards then the number of substitutions is determined by subtracting the starting numbers from 20.

Unlimited substitutions be allowed in Championship matches from Junior E down subject to agreement from both teams. Such agreement to be given in writing to the referee before commencement of the game.

Current LGFA Official Guide Rules, Dublin LGFA Bye-Laws and Dublin 2026 Playing Rules & Regulations (including rules for separation of teams on equal points after round robin) apply to these Championship Competitions unless provided otherwise as set out below. CCC fulfils the role of fixtures Officer as provided for in the Bye-laws.

1. Games **MUST** go ahead as fixed unless changed by the CCC.
2. Teams must contact designated Match official minimum of 3 days before Championship games. If the assigned match official is unavailable contact Adult referee coordinator Stephen Harbron 087-9455119 by text to request that a new match official be appointed.

3. Clubs with more than one team entered must submit their panels to the office before the Competition commences as set out in the Bye Law 16.1.

4. Team sheets must be filled out in full and given to the Match Official along with expenses before game commences as set out in Dublin Playing Rules & Regulations and LGFA Official Guide.

5. All games to be played as fixed and clubs may only change if both clubs agree on an alternative date BEFORE seeking permission to change a game from the relevant Fixture Coordinator for the competition. No Games can be moved or changed without the permission of the relevant Coordinator or CCC.

No games can be moved or changed without the permission of the relevant Coordinator or CCC other than the facility to move the throw-in time as set out in the body of this document.

6. Any change of fixture which takes place without CCC approval may result in the fixture being declared null and void. Where two teams agree to change fixture details this is only permitted within a time which does not affect the next stage of the competition and only with permission as set out in the 2026 Dublin Playing Rules & Regulations.

Otherwise, all championship matches must be played on or before the date set for the fixture. Any match not played will be deemed conceded by the team that deferred the fixture, and if it cannot be determined who deferred the original fixture it shall be deemed void. In so far as possible last round of a round robin phase to be fixed on same date for teams (other than where there is a bye or other reason). In exceptional circumstances only, a match may be deferred but the game will be rescheduled by the fixture Coordinator for the earliest opportunity after the date of the original fixture and is to be set before the scheduled last playing date for the round robin phase. Failure to comply shall result in loss of points and or fine of €200.

6. All knock-out games will be decided on the night except for Double headers in Parnell Park. In the event of a drawn game in semi-finals or final, extra time shall be played [10mins each half] . If the teams are still drawn after extra time, there shall be a point shoot-out from 25 metres. See Rule 355 (LGFA Official Guide 2026) reproduced below:

"355. In exceptional circumstances, the Organising Committee, Board or Council may instruct teams to play One Period of Extra Time followed by a point shoot-out from 25-metres. The kicks must be taken between the two posts and from where indicated by the referee. In the case of Under 14 competitions and below, the point shoot-out shall be from the 20-metre line.

Only players who are remaining on the field of play at the end of Extra Time are eligible to take the kicks. Each team shall take 5 kicks at point scoring. If the scores are still tied after each team has taken their 5 kicks, sudden death procedure shall follow, using different players, until such time as there is a winner.

The ball must go directly over the crossbar, off the crossbar and over, or, off the uprights and over the crossbar, to be counted as a point.

A ball that hops in front of the goal and goes over the bar shall not be counted as a point.

Any player that crosses the 20/25m mark while kicking for a point shall have her score disallowed."

7. Should any club's pitch be unplayable, the match MUST be switched to the opponent's pitch as set out in the Dublin LGFA Bye-Laws or in exceptional circumstances be played in a suitable ground fixed by the CCC.

8. In the event of a clash of colours in an Inter-Club game, the away team must wear jerseys of a different colour. Should the game be played at a neutral venue, both teams must change or come to a mutual arrangement (LGFA Official Guide 2026, Rule 124).

In all games a goalkeeper must wear distinctive attire. Failure to do so shall incur a fine of €15.

CHAMPIONSHIPS STRUCTURE 2026

With preparation for 2027 and 2028 as applies to Relegation and promotion, unless an alternative championship structure is ratified for the 2027/2028 season.

If the season is not completed due to exceptional circumstances, decisions on promotion and relegation in preparation for 2027 season shall be decided by the County Board.

For Senior to Junior E, the Semi-finals to be played under lights. Should the home team be unable to supply a pitch then CCC will appoint a suitable alternative.

PTSB SENIOR CHAMPIONSHIP

Senior Championship will be made up of 11 teams and draw 1x6 and 1x5 team groups, Group A and Group B. Senior Championship is seeded for 2026.

The two finalists in last year's Championship are seeded 1 and go into opposite sides of the draw. The remaining two semi-finalists from last year are seeded 2 and are drawn to see which side they go into (they go into different sides than each other). The remaining teams are unseeded and are drawn to complete the two sides of the draw.

Groups to play round robin, then proceed to knockout stages.

For knockout stages the first placed team in Group A to play the second placed team in group B, and the first placed team in Group B to play the second placed team in Group A in championship Semi-final, neutral venues for Senior semi-finals if possible, otherwise highest placed team in group having home advantage. Winners play final.

2026

The remaining **seven** teams play competition continuation in Senior B Championship. To avoid quarter finals between teams from the same round-robin group, the third placed team in the 6 team round robin group will have a bye into the Senior B semi-final. Thereafter the third team in the 5 team round robin group plays the fourth team in the 6 team round robin group (Q/F 1), the fourth team in the 5 team round robin group plays the fifth team in the 6 team round robin group (Q/F 2) and the fifth team in the 5 team round robin group plays the sixth team in the 6 team round robin group (Q/F 3).

Senior B Semi-finals : Bye V QF 2 and Q/F 1 V Q/F 3 with the Semi-final winners to contest Senior B Final, draw for venue.

PTSB INTERMEDIATE CHAMPIONSHIP

Intermediate Championship will be made up of 10 teams and draw 2x5 team groups, Group A and Group B. Groups to play round robin, then proceed to knockout stages.

For knockout stages the first placed team in Group A to play the second placed team in group B, and the first placed team in Group B to play the second placed team in Group A in championship Semi-final, with highest placed team in group having home advantage. Winners play final.

The third placed team in Group A to play the fourth placed team in group B, and the third placed team in Group B to play the fourth placed team in Group A in shield Semi-final with highest placed team in group having home advantage. Draw for venue for shield final. Fifth placed teams in round robin do not participate further than round robin.

Winner of Intermediate championship 2026 promoted to Senior Championship 2027. Note – No relegation for 2026 as set out above.

PTSB JUNIOR A CHAMPIONSHIP

Junior A Championship will be made up of 10 teams and draw 2x5 team groups Group A and Group B. Groups to play round robin, then proceed to knockout stages.

For knockout stages the first placed team in Group A to play the second placed team in group B, and the first placed team in Group B to play the second placed team in Group A in championship Semi-final, with highest placed team in group having home advantage. Winners play final.

The third placed team in Group A to play the fourth placed team in group B, and the third placed team in Group B to play the fourth placed team in Group A in shield Semi-final with highest placed team in group having home advantage. Draw for venue for shield final. Fifth placed teams in round robin do not participate further than round robin.

Winner of Junior A championship 2026 promoted to Intermediate Championship 2026

Note – No relegation for 2026, as set out above.

PTSB Junior B and lower Division Championships

8 team Divisions to be in place where possible, Divisions will be drawn in 2 x groups of 4 teams Group A and Group B.

Groups to play round robin, then proceed to knockout stages.

For knockout stages the first placed team in Group A to play the second placed team in group B, and the first placed team in Group B to play the second placed team in Group A in championship Semi-final, with highest placed team in group having home advantage. Winners play final.

The third placed team in Group A to play the fourth placed team in group B, and the third placed team in Group B to play the fourth placed team in Group A in shield Semi-final with highest placed team in group having home advantage. Draw for venue for shield final.

Winner of championship Division 2026 promoted to next highest Division for Championship 2027.

There will be no automatic relegation from Junior B and lower Championships but all finishing positions across Championship and Shield competitions may be taken into consideration by the Gratings Committee for the 2027 championship season.

Where total number of teams from Junior B down is not divisible by 8 and whether for this or for some other reason a Division is ratified with a different number of teams, the Championship Competition format for this Division/Divisions to be ratified prior to Competition start, ideally in conjunction with the Division ratification.

Implementation of Rule 395 official Guide 2026

When playing reduced numbers (e.g. 14,13, 12 or 11 a side fixtures, etc.), the 4 v 3 rule will be as follows:

15 v 15 – 4 defenders and 3 forwards in the half,

14 v 14 – 3 defenders and 2 forwards in the half,

13 v 13 - 2 defenders and 1 forward in the half.

12 a side and below not in use.

These numbers must be retained even if playing numbers are reduced due to red / yellow cards or player injury and no substitute available.

3. 2026 Regulations for Underage Leagues (U13 to U18)

<i>Underage leagues</i>	• In exceptional circumstances should CCC deem a ratified Competition is not viable due to team drop out or Covid restrictions, then CCC can reconfigure so as to ensure games for the active teams. • Unlimited substitutions are allowed for all underage league competitions. • Underage Leagues U13 to U18 will be in divisions of 8 teams where possible, playing a single round competition, with no play-off stages. Where Divisions of 8 teams are not possible and Divisions containing fewer or more teams are ratified the league structure is as follows: 7 Team Divisions, single round with Bye, with no play-off stages. 6 team Divisions, single round with playoff, after round robin 1 v 2 to determine winner and runner-up, 3 v 4 to determine third and fourth place, 5 v 6 to determine fifth and sixth place 5 team Divisions single round with play-off, after round robin 1 v 2 to determine winner and runner-up, 3 v 4 to determine third and fourth place, fifth placed team determined by round robin. 4 team Divisions Double round of fixtures. The winner of the league between teams in position 1 and 2 of league with home advantage to team in position 1. Bottom of league between teams 3 and 4 with team 4 with home advantage. 3 team Divisions team double round. Added after ratification at 13th Feb meeting, 9 team Divisions Single round with Bye, with no play-off stages. 10 Team Divisions Single round, with no play-off stages.
<i>Number of Players Underage League</i>	For underage league for 2026, (except for Single Code Competitions, see below Division 1 is 15 a side Division 2: Maximum available* up to 15 [minimum 13] with sides being equalised for injuries.

Division 3 and below: Maximum available* up to 15 [minimum 11] with sides being equalised for injuries.

*Note that 11 players **must** start the game – Official Guide 2021 Rule 328**

Maximum available means that the team present with the lowest number of players- provided that it meets the criteria for its division, determines the number of starting players on the pitch irrespective of how many players the other team has. If the determining team loses a player through injury or otherwise, but not including a red card offence, the other team must remove a player to equalise the sides, down to and including 11 a side only. The team with fewer than 11 players then plays v 11 players. As set out in Rule 328 the team may continue the match.

For e.g;

- *Team A [Div 2] has 17 players & Team B has 14. The game is 14-a-side and Team A has 3 players on the bench. Team B loses a player through injury – Team A removes a player and has 4 players on the bench*
- *Team A [Div 2] has 12 players and Team B has 20. In Div 2 the minimum is 13 so Team B can put 13 of its 20 out against the Team A's 12. If Team A loses a player there is no effect on Team B as this is below the '13-a-side' threshold.*

Team A [Div3] has 25 players and Team B has 10. No game as this is outside the Rules of the Association. A 'friendly' may be played and the Referee so note it in the Report. Points to Team A.

Single Code Competitions

Unlimited substitutions are allowed for all Single Code Competitions.

Single Code competitions for all divisions to be 11-a-side but played at maximum available up to 15 a side, with sides being equalised for injuries.

It is recommended that pitch size be tailored to the numbers of players available to field to assist in playing the games to their full potential, in particular where the games are being played at 11 or 12 a side.

League Structure as listed above for Underage leagues

Grading rule

Where a Club applies for a team to be graded to a lower division because strong players would be unavailable, the Club must in its application name those players in its application. If the County Board accedes to this request, the club shall ensure that none of the named players play in the competition.

2026 Regulations for Autumn Cup (U13), Championship (U14 to U18) and Single Code Cup competitions, approved 25th August 2026

*Autumn Cup(U13),
Championship(U14
to U18, including
single code Cup)
2026*

Underage Championship Competition Format for Divisions, For U13 replace Championship with Cup in format below

9 and 10 team Division(s) (if required)

2 groups, Group A x 5 teams in both 9 and 10 team divisions, Group B x 4 teams in 9-team divisions. Group B x5 teams in 10-team Divisions

Groups to play round robin. Top 2 teams in each group progress to Championship semi-final, first in group A v second in Group B, and first in group B v second in Group A in championship Semi-final. Highest placed team in group has home advantage. Winners play final, draw for venue.

3rd and 4th placed teams in each group play each other in shield Semi finals. Third in Group A v 4th in Group B, Third in Group B V fourth in Group A. Highest placed team in group has home advantage. Winners play final, draw for venue. For 5-team groups U13 to U16 to have a mid-week fixture for round 2 to be set for 8th September 2026, fifth round to be played on date set for semi-final for 8 team competitions and remaining rounds pushed out correspondingly.

8 team Divisions

2 groups of 4, group A and group B

Groups to play round robin. Top 2 teams in each group progress to Championship semi-final, first in group A v second in Group B, and first in group B v second in Group A in championship Semi-final. Highest placed team in group has home advantage. Winners play final, draw for venue.

3rd and 4th placed teams in each group play each other in shield Semi finals. Third in Group A v 4th in Group B, Third in Group B V fourth in Group A. Highest placed team in group has home advantage. Winners play final, draw for venue.

7 team Divisions

2 groups, Group A x 4 team, Group B x 3 team

Groups to play round robin. Top 2 teams in each group progress to Championship semi-final, first in group A v second in Group B, and first in group B v second in Group A in championship Semi-final. Highest placed team in group has home advantage. Winners play final, draw for venue.

3rd in group of 3 (home) plays 4th in group of 4 in shield Semi final. Winner plays 3rd in group of 4 in Shield final. Draw for venue.

	6 team Divisions Single Group Group to play round robin, after which Top 2 placed teams play each other in Championship Final, third and fourth placed teams play Shield final, fifth and sixth placed in plate final, draw for venue for all finals. Note fifth (final round) round of round robin to be fixed for semi-final weekend for 8 team competitions. For 6-team groups U13 to U16 to have a mid-week fixture for round 2 to be set for 8th September 2026, fifth round to be played on date set for semi-final for 8 team competitions and remaining rounds pushed out correspondingly. 5 team Divisions Single group Group to play round robin. Top 2 teams play Championship final. Third and fourth placed teams play shield final. Higher placed team in both finals has home advantage. For 5-team groups U13 to U16 to have a mid-week fixture for round 2 to be set for 8th September 2026, fifth round to be played on date set for semi-final for 8 team competitions and remaining rounds pushed out correspondingly. 4 Team Divisions Single group Group to play round robin. Top 2 teams play Championship final. Third and fourth placed teams play shield final. Higher placed team in both finals has home advantage. 3 team divisions (if required) Round Robin, Double round, top two play Championship Final
<i>Playing Numbers</i>	Unlimited substitutions are allowed in all Underage Championship matches (U14 to U18) for Division 3 and all Divisions below Division 3 subject to agreement from both teams. Such agreement to be given in writing to the referee before commencement of the game. (Unlimited substitutions allowed in U13 Cup and all Single Code Cup competitions)
<i>Number of substitutes Cup(U13), Championship(U14 to U18),</i>	The maximum number of players to be fielded by teams in Championship competitions from Under 14 upwards at Divisions 1 and 2 and where there has been no agreement as set out in paragraph above is 20, note in competition games where numbers are matched from 11 a side up to 14 a side then the number of substitutions is determined by subtracting the starting numbers from 20. Should a replaced player be reintroduced this uses up a substitution. (U13 Cup has unlimited substitution, also Single Code competitions)

2026 <i>Cup(U13), Championship(U14 to U18), and single code</i>	Division 1 is 15 a side Division 2: 13 a side but played with Maximum available up to 15 a side [matching numbers down to 13 a side] with sides being equalised for injuries. Division 3 and below: 11 a side but played with Maximum available up to 15 a side [matching numbers down to 11 a side] with sides being equalised for injuries. Single code Single code competitions all divisions to be 11-a-side but played at maximum available up to 15 a side, with sides being equalised for injuries. <u>Note that 11 players MUST start the game –Rule 315 LGFA Official Guide 2026</u> <i>Maximum available means that the team present with the lowest number of players- provided that it meets the criteria for its division, determines the number of starting players on the pitch irrespective of how many players the other team has. If the determining team loses a player through injury or otherwise, but not including a red card offence, the other team must remove a player to equalise the sides, down to and including 11 a side only. The team with fewer than 11 players then plays v 11 players. As set out in Rule 311 the team may continue the match.</i>
45s <i>[From the Official Guide]</i>	See Rule 368 (2026 LGFA Official Guide) 45s - In grades up to and including Under 14, the player has the option of kicking it from the hands or off the ground. At U15 and above the 45 must be kicked from the ground.

Implementation of Rule 395 official Guide 2026

When playing reduced numbers (e.g. 14,13, 12 or 11 a side fixtures, etc.), the 4 v 3 rule will be as follows:

15 v 15 – 4 defenders and 3 forwards in the half,

14 v 14 – 3 defenders and 2 forwards in the half,

13 v 13 - 2 defenders and 1 forward in the half,

12 a side and below not in use.

These numbers must be retained even if playing numbers are reduced due to red / yellow cards or player injury and no substitute available.

4. Regulations reminders specific to individual Age-Groups (U13 to U18)

Under 17 and Under 18 Competition regulations	
<i>General</i>	The official rules of the Ladies Gaelic Association will apply to all games, however the following exceptions will apply:
<i>Game Rules</i>	See General Regulations & Regulations for Underage players
Note the following from the Official Guide	
<i>Pitch, Goals, etc</i>	- Full Size Pitch and Full-Size Goals - Size 4 Ball - Each Team must supply at least one match football
<i>Sin Bin</i>	The Sin Bin Rule applies
<i>Free Kicks</i>	<u>All</u> free kicks may be taken from the hand or from the ground - Except 45 m free kicks are taken off the ground
<i>Kick Outs after Wides and Scores</i>	See Rules 437 to 441 (2026 LGFA Official Guide)

Under 16 Competition regulations	
<i>General</i>	The official rules of the Ladies Gaelic Association will apply to all games, however the following exceptions will apply:
<i>Game Rules</i>	See General Regulations & Regulations for Underage players
Note the following from the Official Guide	
<i>Pitch, Goals, etc</i>	- Full Size Pitch and Full-Size Goals - Size 4 Ball - Each Team must supply at least one match football
<i>Sin Bin</i>	The Sin Bin Rule applies
<i>Free Kicks</i>	<u>All</u> free kicks may be taken from the hand or from the ground Except 45m free kicks are taken off the ground
<i>Kick Outs after Wides and Scores</i>	See Rules 437 to 441 (2026 LGFA Official Guide)

Under 15 Competition regulations

<i>General</i>	The official rules of the Ladies Gaelic Association will apply to all games, however the following exceptions will apply:
<i>Game Rules</i>	• See General Regulations & Regulations for Underage players
Note the following from the Official Guide	
<i>Pitch, Goals, etc</i>	• Full Size Pitch and Full-Size Goals • Size 4 Ball • Each Team must supply at least one match football
<i>Sin Bin</i>	• The Sin Bin Rule applies
<i>Féile</i>	• Special Rules apply to the Féile Competition
<i>Free Kicks</i>	• <u>All</u> free kicks may be taken from the hand or from the ground
<i>Kick Outs after Wides and Scores</i>	• Except 45m free kicks are taken off the ground
	• See Rules 437 to 441 (2026 LGFA Official Guide)

Under 14 Competition regulations

<i>General</i>	The official rules of the Ladies Gaelic Association will apply to all games, however the following exceptions will apply:
<i>Game Rules</i>	• See also General Regulations & Regulations for Underage players
Note the following from the Official Guide	
<i>Pitch, Goals, etc</i>	• Full Size Pitch and Full-Size Goals • Size 4 Ball • Each Team must supply at least one match football
<i>Sin Bin</i>	• The Sin Bin Rule applies
<i>Free Kicks</i>	• ALL free kicks [incl 45m kicks] may be taken from the hand or from the ground
<i>Kick Outs after Wides and Scores</i>	• See Rules 437 to 441 (2026 LGFA Official Guide)

Under 13 Competition regulations	
<i>General</i>	The official rules of the Ladies Gaelic Association will apply to all games, however the following exceptions will apply:
<i>Game Rules</i>	• see “Note the following EXCEPTIONS from the Official Guide” below
Note the following EXCEPTIONS from the Official Guide	
<i>Pitch, Goals, etc</i> <i>Free Kicks</i>	• The pitch should be approximately 115 metres by 85 metres. This is approximately full-size pitch with Goalposts positioned on the 13 metre line
	• The goals should be 4.57 meters by 2.13 meters, i.e. 15 feet by 7 feet
<i>Sin Bin</i>	In any competition up to and including the Under 13 grade, the Sin Bin rule shall not apply. The player shall be shown the Yellow Card and if she commits another Cautionable Offence, she shall be shown a 2nd Yellow Card, followed by a Red Card and sent off the field of play for the duration of the game, and any Extra Time that may be played.
<i>Free Kicks</i>	• At U13 all free kicks [incl 45m kicks] may be taken from the hand or from the ground
<i>Kick Outs after Wides and Scores</i>	• See Rules 437 to 441 (2024 LGFA Official Guide)

For U8 to U12 Rules see

<https://ladiesgaelic.ie/learn/go-games/>

5. List of Coordinators & Contact Details

Age-Group Coordinators, 2026, Please contact by text or email only.

GRADE	NAME	EMAIL	MOBILE
U8 to U12	Niall Kelly	smallsidedgames@gmail.com	
U13	Billy Quane	Billyquane2@gmail.com	0861747898
U14	Paul Meaney	MeanyPaul10@gmail.com	0857287607
U15	Linda Harbron	norbrah40@gmail.com	0876124504
U16	Padraig Furlong	Fixcoord2004@gmail.com	0868103177
U18	Colum Cronin	colum.cronin61@gmail.com	0876550422
ADULT	Stephen Harbron	stephenharbron@gmail.com	087945 5119

Referees and Referees' coordinators

Adult Games

Stephen Harbron

Phone: 0879455119

Email: stephenharbron@gmail.com

Juvenile Games – U14 to U18

Stephen Harbron

Phone: 0879455119

Email: stephenharbron@gmail.com

Juvenile U13, together with replacement appointments for U14 to U18.

Michelle Keating

Phone: 0857044483

Email: miceitinn@gmail.com

No referee to be contacted directly in respect of a request to officiate at a game unless the referee has already appointed by the Board for the game

U8, U9 U10, U11 and U12 Small Sided Games

Home Clubs to appoint referees from within their own club list of official referees.

(or if required from a neighbouring club). Contact **must** be made via Club Referee Coordinator **only**. All officials must have completed a GYW Course, have current GAA Garda Vetting and have completed Child Safeguarding 1 course.